

cartoon Talking dog

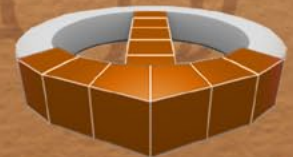
Description



Low Poly 🐾

Rigged 🐾

Animated 🐾



POLYNEXT
3D ARTIST



LOW POLY

Polygons: 2718

Vertices: 3396

Triangles: 5100

Low poly model "Cartoon Talking Dog" was made for cartoon games. Due to the optimization of textures and animations and a small amount of triangles, this model can be used in all genres of games (RPG, strategy, action, etc.).

Textures

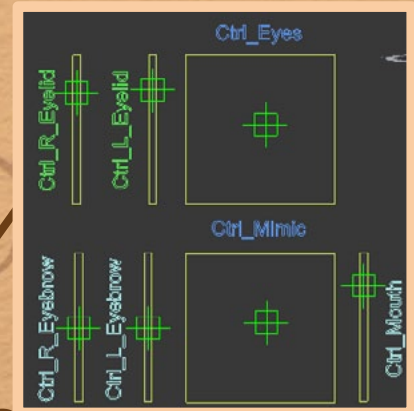
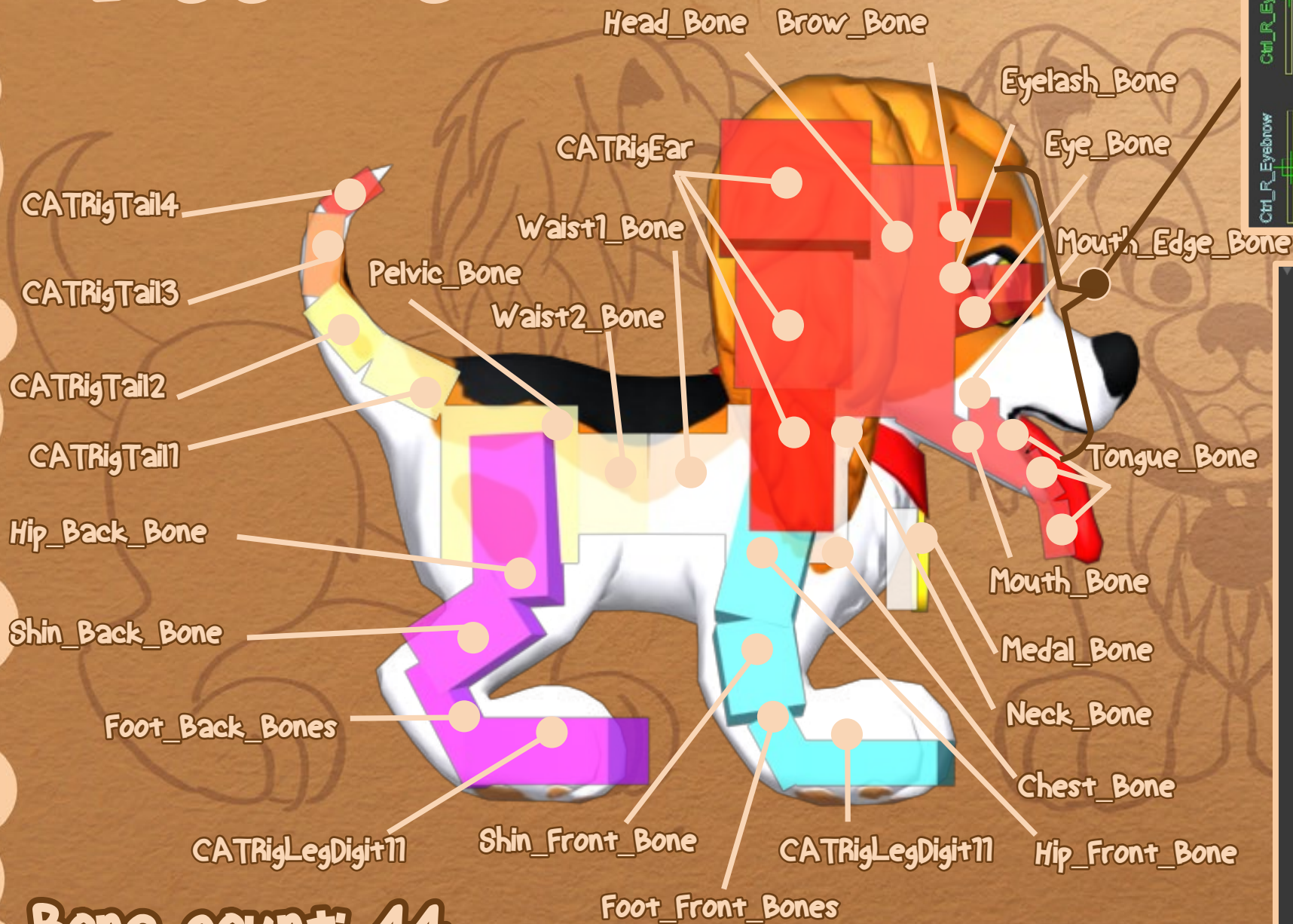


Resolution: 2048x2048

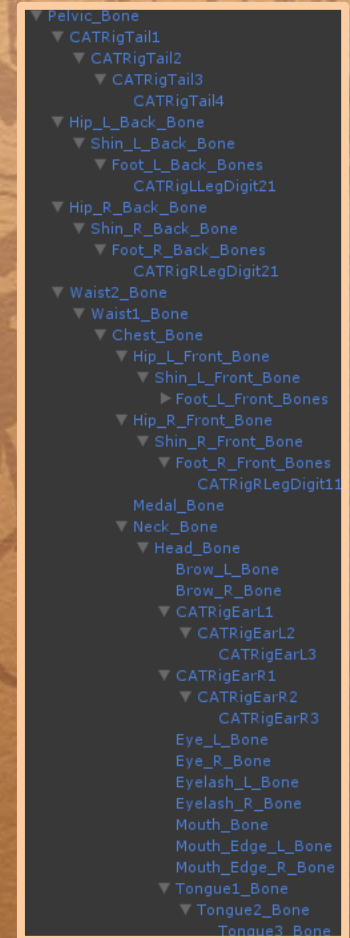
Format: .PNG

Rigging

developed in the system CAT
program 3ds max



Mimic Controllers



hierarchy of bones

Bone count: 44

- | | |
|------------------------|---------------------------|
| 1) Idle1 (0-18) | 12) Lying (411-445) |
| 2) Idle2 (21-78) | 13) Sleep (447-469) |
| 3) Walk (81-124) | 14) Lying_Get (471-500) |
| 4) Run1 (126-145) | 15) Angry (501-570) |
| 5) Run2 (146-165) | 16) Surprise (571-630) |
| 6) Sit (166-195) | 17) Talk1 (631-690) |
| 7) Sit_Idle1 (197-208) | 18) Talk2 (691-760) |
| 8) Sit_Idle2 (211-270) | 19) Talk3 (761-830) |
| 9) Give_paw (271-350) | 20) Eat (831-935) |
| 10) Bark (351-380) | 21) Playfull (936-1010) |
| 11) Get_up (381-410) | 22) Playfull2 (1011-1120) |

Preview Animations



<https://youtu.be/SXr4BMTf53w>

Animation

Although the model contains a set of commonly used animations, the source file and training video were included in package to create additional animations which you need.

Create Animations



<https://youtu.be/RucZPjZlCSk>

SUPPORT

Website

<http://polynext.meximas.com>

E-mail

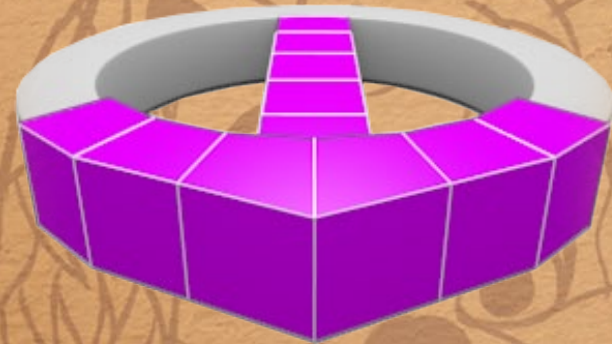
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Youtube

<https://www.youtube.com/channel/UCegtq7iAUPqwTFKVlpFHCBA>

Unity Asset Store

<https://www.assetstore.unity3d.com/en/#!/publisher/4595/>



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